

The `cvss` package*

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1 Introduction

The `cvss` package allows the user to compute CVSS3.1 base scores and use them in documents. The Common Vulnerability Scoring System (CVSS) is an open framework for communicating the characteristics and severity of software vulnerabilities. CVSS consists of three metric groups: Base, Temporal, and Environmental.

This packages only deal with Base score. Temporal and Environmental scores will be part of a future release.

More information can be found at <https://www.first.org/cvss/specification-document>.

2 Acknowledgements

I want to thank Alexander Lill who first created a `cvss` project in \LaTeX (available at <https://github.com/AlexanderLill/cvss3tex>).

3 Usage

The goal of this package is to compute the CVSS base score for an input CVSS vector, and to give the user macro to output it in 3 different forms

- The CVSS **score** (from 0.0 to 10)
- the **level** (None, Info, Low, Medium, High or Critical)
- the **colored level**
- the **tag** which is a colored frame around the level

All macros are expandable, which makes them usable in any context.

The macros of this packages are divided in 2 categories:

- **direct macros** : that will take as input the CVSS base score and give you the result
- **indirect macros** : that are intermediary, in the way that they only compute a form based on the precedent one.

3.1 Direct Macros

<code>\cvssScore</code>	<code>\cvssScore {<CVSS string>}</code>
-------------------------	---

This is the main macro of this package, responsible for computing the base CVSS 3.1 score of an $\{<input\ vector>\}$ (without CVSS3.1/). The output of this macro is a floating point CVSS score, for example 5.4.

Important!

The CVSS vector string must be stripped from the CVSS3.1/!

`\cvssScore{AV:L/AC:H/PR:N/UI:R/S:U/C:H/I:L/A:N}`

This will output the following CVSS base score: 5.3

\cvssScorepretty

`\cvssScorepretty {<CVSS string>}`

This macro will print a **colored** base CVSS 3.1 score of an `{<input vector>}` (without CVSS3.1/). The output of this macro is a floating point CVSS score.

`\cvssScorepretty{AV:N/AC:H/PR:H/UI:R/S:U/C:H/I:L/A:N}`

This will output the following CVSS score: 4.8

\cvssLevel

`\cvssLevel {<CVSS string>}`

This macro will output the CVSS level from an `{<input vector>}` (without CVSS3.1/), for example Info.

`\cvssLevel{AV:A/AC:H/PR:H/UI:R/S:U/C:H/I:L/A:N}`

This will output the following CVSS level: Medium

\cvssLevelpretty

`\cvssLevelpretty {<CVSS string>}`

This macro will output the **colored** CVSS level from an `{<input vector>}` (without CVSS3.1/).

`\cvssLevelpretty{AV:A/AC:H/PR:H/UI:R/S:U/C:L/I:L/A:N}`

This will output the following CVSS level: Low

\cvssTag

`\cvssTag {<CVSS string>}`

This macro will output a colored tag with the CVSS level inside, from an `{<input vector>}` (without CVSS3.1/).

`\cvssTag{AV:A/AC:H/PR:H/UI:R/S:U/C:N/I:N/A:N}`

This will output the following CVSS level: None

\cvssPrint

`\cvssPrint {<CVSS string>}`

This macro will print all details of a CVSS string: colored level, score, and hyperlink to FIRST calculator, from an `{<input vector>}` (without CVSS3.1/).

`\cvssPrint{AV:N/AC:L/PR:N/UI:N/S:C/C:H/I:H/A:H}`

This will output the following CVSS level:

Critical 10 CVSS:3.1/AV:N/AC:L/PR:N/UI:N/S:C/C:H/I:H/A:H

3.2 Indirect Macros

`\category` `\category {\CVSS score}`

This macro will output the CVSS category (None, Info, Low, Medium, High or Critical) based on the input CVSS vector passed as argument `{\numerical score}`. The mandatory argument is a floating point CVSS score, for example 5.4.

`\category{9.9}`

This will output the following scope: Critical.

`\cvssFrame` `\cvssFrame {\CVSS score}`

This macro will output a CVSS tag based on a CVSS **level** passed as argument. The mandatory argument must be one of the defined CVSS levels (None, Info, Low, Medium, High or Critical), for example **Info**.

`\cvssFrame{High}`

This will output the following tag: **High**.

4 Examples

4.1 Direct Form

`\cvssScore{AV:L/AC:H/PR:N/UI:R/S:U/C:H/I:L/A:N}`

5.3

`\cvssLevel{AV:L/AC:H/PR:N/UI:R/S:U/C:H/I:L/A:N}`

Medium

`\cvssLevelpretty{AV:L/AC:H/PR:N/UI:R/S:U/C:H/I:H/A:H}`

High

`\cvssTag{AV:N/AC:L/PR:N/UI:N/S:C/C:H/I:H/A:H}`

Critical

The vuln has a **Medium**-level and we can output it inline.

4.2 Imbricated Form

`%\cvssFrame{Low}`

Low

`%\category{9.9}`

Critical

We can even combine them:

`\category{\cvssScore{AV:L/AC:H/PR:N/UI:R/S:U/C:H/I:L/A:N}}`

And this outputs: Medium

`\cvssFrame{\category{\cvssScore{AV:L/AC:H/PR:N/UI:R/S:U/C:H/I:L/A:N}}}`

And the result is: **Medium**

4.3 Test Computations

Should be 7.3: \cvssScore{AV:N/AC:L/PR:N/UI:N/S:U/C:L/I:L/A:L}

Should be 8.3: \cvssScore{AV:N/AC:L/PR:N/UI:N/S:C/C:L/I:L/A:L}

Should be 9.9: \cvssScore{AV:N/AC:L/PR:N/UI:N/S:C/C:L/I:L/A:H}

Should be 9.9: \cvssScore{AV:N/AC:L/PR:N/UI:N/S:C/C:L/I:H/A:L}

Should be 7.2: \cvssScore{AV:N/AC:L/PR:N/UI:N/S:C/C:L/I:L/A:N}

Should be 7.1: \cvssScore{AV:A/AC:L/PR:N/UI:N/S:C/C:L/I:L/A:L}

Should be 5.8: \cvssScore{AV:A/AC:H/PR:N/UI:N/S:C/C:L/I:L/A:L}

Should be 5.5: \cvssScore{AV:A/AC:H/PR:L/UI:N/S:C/C:L/I:L/A:L}

Should be 5.1: \cvssScore{AV:A/AC:H/PR:L/UI:R/S:C/C:L/I:L/A:L}

Should be 4.3: \cvssScore{AV:A/AC:H/PR:L/UI:R/S:U/C:L/I:L/A:L}

Should be 2.4: \cvssScore{AV:N/AC:L/PR:H/UI:R/S:U/C:L/I:N/A:N}

Should be 0.0: \cvssScore{AV:N/AC:L/PR:N/UI:N/S:C/C:N/I:N/A:N}

And the results of the computations:

Should be 7.3: 7.3

Should be 8.3: 8.3

Should be 9.9: 9.9

Should be 9.9: 9.9

Should be 7.2: 7.2

Should be 7.1: 7.1

Should be 5.8: 5.8

Should be 5.5: 5.5

Should be 5.1: 5.1

Should be 4.3: 4.3

Should be 2.4: 2.4

Should be 0.0: 0.0

5 Implementation

5.1 Initial set up

Load the essential support (expl3, tcolorbox, xstring and hyperref).

```
1 \RequirePackage{expl3}
2 \RequirePackage[skins]{tcolorbox}
3 \tcbuselibrary{xparse}
4 \RequirePackage{xstring}
5 \RequirePackage{hyperref}
```

Then, we define the thresholds:

```
6 % These are the thresholds
7 \def\scoreLow{0.1}
8 \def\scoreMed{4.0}
9 \def\scoreHigh{7.0}
10 \def\scoreCrit{9.0}
```

And finally the colors for each level (taken from the FIRST CVSS calculator website¹)

```
11 \definecolor{color@cvss@None}{RGB}{83, 170, 51}
12 \definecolor{color@cvss@Low}{RGB}{255, 203, 13}
13 \definecolor{color@cvss@Medium}{RGB}{249, 160, 9}
14 \definecolor{color@cvss@High}{RGB}{223, 61, 3}
15 \definecolor{color@cvss@Critical}{RGB}{204, 5, 0}
```

5.2 Round up function

First we defined the roundup function² according to the precision mentioned by FIRST (<https://www.first.org/cvss/specification-documentAppendixA>). .

```
16 \ExplSyntaxOn
17 %
18 \cs_new:Npn \__CVSS_roundup:n #1 {
19     \fp_eval:n { ceil(#1,1) }
20     \fp_compare:nT { ceil(#1,1)=ceil(#1,0) } { .0 }
21 }
```

5.3 Error messages

We define some error message to help with the troubleshooting

```
22 \msg_new:nnn { CVSS } { invalid-option } { Value~'#2'~invalid~for~#1~#3.}
23 \msg_new:nnn { CVSS } { invalid-structure } { CVSS~metric~#1~is~not~correct~(#2)~#3.}
24 \msg_new:nnn { CVSS } { invalid-length } { CVSS~vector~"#1"~is~badly~formatted~#2.}
```

5.4 CVSS metrics parsing

Then we can define the numerical values for each of the CVSS metric (Attack Vector, Attack Complexity, ...). This is done by checking the string value of the argument, and outputting the corresponding value. For each function, a error message is thrown if the value is not one acceptable for that metric.

¹Available at <https://www.first.org/cvss/calculator/3.1>

²This function was inspired by the following posts: <https://tex.stackexchange.com/a/615358/28926>

5.4.1 Attack Vector

The value for the Attack Vector can only be either N (None), A (Adjacent), L (Local) or P (Physical).

`__CVSS_parseAV`

```
25 \cs_new:Npn __CVSS_parseAV:n #1
26 {
27     \str_case_e:nnF {#1}
28     {
29         { N } { 0.85 } % Network
30         { A } { 0.62 } % Adjacent
31         { L } { 0.55 } % Local
32         { P } { 0.2 } % Physical
33     }
34     { \msg_error:nnxxx { CVSS } { invalid-option } { parseAV } {#1} {\msg_line_context:} }
35 }
```

(End definition for __CVSS_parseAV.)

5.4.2 Attack Complexity

The value for the Attack Complexity metric can only be either L (Low) or H (High).

`__CVSS_parseAC`

```
36 \cs_new:Npn __CVSS_parseAC:n #1
37 {
38     \str_case_e:nnF {#1}
39     {
40         { H } { 0.44 } % High
41         { L } { 0.77 } % Low
42     }
43     { \msg_error:nnxxx { CVSS } { invalid-option } { parseAC } {#1} {\msg_line_context:} }
44 }
45 }
```

(End definition for __CVSS_parseAC.)

5.4.3 Privileges Required

The value for the Privileged Required metric can only be either N (None), L (Low) or H (High). However since the computation is different whether the Scope is changed or not, we've defined 2 functions.

3 Internal macros are thus used, one per choice (Scope unchanged and Scope change), plus the function to choose which one to take into account.

`__CVSS_parsePRScopeUnchanged`

```
46 \cs_new:Npn __CVSS_parsePRScopeUnchanged:n #1
47 {
48     \str_case_e:nnF {#1}
49     {
50         { N } { 0.85 } % None
51         { L } { 0.62 } % Low
52         { H } { 0.27 } % High
```

```

53     }
54     { \msg_error:nnxxx { CVSS } { invalid-option } { parsePRScopeUnchanged } {#1} {\msg_line_
55 }

```

(End definition for _CVSS_parsePRScopeUnchanged.)

_CVSS_parsePRScopeChanged

```

56 \cs_new:Npn \_CVSS_parsePRScopeChanged:n #1
57 {
58     \str_case_e:nnF {#1}
59     {
60         { N } { 0.85 } % None
61         { L } { 0.68 } % Low
62         { H } { 0.50 } % High
63     }
64     { \msg_error:nnxxx { CVSS } { invalid-option } { parsePRScopeChanged } {#1} {\msg_line_c
65 }

```

(End definition for _CVSS_parsePRScopeChanged.)

_CVSS_parsePR

```

66 \cs_new:Npn \_CVSS_parsePR:nn #1#2
67 {
68     % #1 Privilege Required
69     % #2 Scope
70     \str_case_e:nnF {#2}
71     {
72         { U } { \exp_args:Ne \_CVSS_parsePRScopeUnchanged:n {#1} }
73         { C } { \exp_args:Ne \_CVSS_parsePRScopeChanged:n {#1} }
74     }
75     { \msg_error:nnxxx { CVSS } { invalid-option } { parsePR } {#1} {\msg_line_context:} }
76 }

```

(End definition for _CVSS_parsePR.)

5.4.4 User Interaction

The value for the User Interaction metric can only be either N (None) or R (Required).

_CVSS_parseUI

```

77 \cs_new:Npn \_CVSS_parseUI:n #1
78 {
79     \str_case_e:nnF {#1}
80     {
81         { N } { 0.85 } % None
82         { R } { 0.62 } % Required
83     }
84     { \msg_error:nnxxx { CVSS } { invalid-option } { parseUI } {#1} {\msg_line_context:} }
85 }
86

```

(End definition for _CVSS_parseUI.)

5.4.5 Confidentiality, Integrity and Availability

The value for the Confidentiality, Integrity or Availability metrics can only be either N (None), L (Low) or H (High). Since the values are the same for the 3 metrics, we've grouped them together.

`__CVSS_parseCIA`

```

87
88 \cs_new:Npn \__CVSS_parseCIA:n #1
89 {
90     \str_case:e:nnF {#1}
91     {
92         { H } { 0.56 }
93         { L } { 0.22 }
94         { N } { 0.00 }
95     }
96     { \msg_error:nnxxx { CVSS } { invalid-option } { parseCIA } {#1} {\msg_line_context:} }
97 }
```

(End definition for `__CVSS_parseCIA`.)

5.5 CVSS computation

5.5.1 Impact Sub Score (ISS)

The value for the Impact Sub-Score (ISS) is computed from the Confidentiality, Availability and Integrity values, as follows

$$ISS = 1 - \left[(1 - \text{Confidentiality}) \times (1 - \text{Integrity}) \times (1 - \text{Availability}) \right] \quad (1)$$

This equation is then translated into `TeX`code :

`__CVSS_calcISS`

```

98 \cs_new:Npn \__CVSS_calcISS:nnn #1#2#3
99 {
100     % #1 Confidentiality Impact %High H, Low L, None N
101     % #2 Integrity Impact %High H, Low L, None N
102     % #3 Availability Impact %High H, Low L, None N
103     1 - ( (1 - (\__CVSS_parseCIA:n {#1})) * (1 - (\__CVSS_parseCIA:n {#2})) * (1 - (\__CVSS_parseCIA:n {#3})) )
104 }
```

(End definition for `__CVSS_calcISS`.)

5.5.2 Impact

The calculations for the impact depends whether the scope is changed or not, and will be computed differently:

$$\text{Impact} \rightarrow \begin{cases} \text{Scope Unchanged} & 6.42 \times ISS \\ \text{Scope Changed} & 7.52 \times (ISS - 0.029) - 3.25 \times (ISS - 0.02)^{15} \end{cases} \quad (2)$$

This gives the following implementation:

_CVSS_calcImpact

```

105 \cs_new:Npn \_CVSS_calcImpact:nn #1#2
106 {
107     % #1 = Scope
108     % #2 = ISS
109     % Scope Unchanged 6.42 × ISS
110     % Scope Changed 7.52 × [ISS-0.029] - 3.25 × [ISS-0.02]15
111     \str_case:e:nnF {#1}
112     {
113         { U } { \fp_eval:n { 6.42 * (#2) } } } % Scope UNCHANGED
114         { C } { \fp_eval:n { 7.52 * ( (#2) - 0.029 ) - 3.25 * ( (#2) - 0.02 )15 } } % Scope CHANGED
115     }
116     { \msg_error:nnxxx { CVSS } { invalid-option } { calcISC } {#1} {\msg_line_context:} }
117 }%
```

(End definition for _CVSS_calcImpact.)

5.5.3 Exploitability

The equation to compute the exploitability is the following:

$$8.22 \times \text{AttackVector} \times \text{AttackComplexity} \times \text{PrivilegesRequired} \times \text{UserInteraction} \quad (3)$$

This gives the following implementation:

_CVSS_calcExploitability

```

118 \cs_new:Npn \_CVSS_calcExploitability:nnnnn #1#2#3#4#5
119 {
120     % #1 Attack Vector
121     % #2 Attack Complexity
122     % #3 Privileges Required
123     % #4 User Interaction
124     % #5 Scope
125     % 8.22 × AttackVector × AttackComplexity × PrivilegeRequired × UserInteraction
126     8.22 * (\_CVSS_parseAV:n {#1}) * (\_CVSS_parseAC:n {#2}) * (\_CVSS_parsePR:nn {#3}{#4}) * (\_CVSS_parseSC:n {#5})
127 }
```

(End definition for _CVSS_calcExploitability.)

5.5.4 CVSS Base Score

Now that all the pre-requisites are calculated, we can compute the CVSS base score as follows:

$$\text{Base Score} = \begin{cases} 0 & \text{if Impact} \geq 0 \\ \text{Roundup}\left(\min\left[\left(\text{Impact} + \text{Exploitability}\right), 10\right]\right) & \text{if Scope is Unchanged} \\ \text{Roundup}\left(\min\left[1.08 \times \left(\text{Impact} + \text{Exploitability}\right), 10\right]\right) & \text{if Scope is changed} \end{cases} \quad (4)$$

This gives the following implementation:

`__CVSS_cvssBaseScore`

```
128 \cs_new:Npn \__CVSS_cvssBaseScore:nnnnnnnn #1#2#3#4#5#6#7#8 {
129     % #1 Attack Vector %Network N, Adjacent A, Local L, Physical P
130     % #2 Attack Complexity %Low L, High H
131     % #3 Privileges Required %None N, Low L, High H
132     % #4 User Interaction %None N, Required R
133     % #5 Scope %Unchanged U, Changed C
134     % #6 Confidentiality Impact %High H, Low L, None N
135     % #7 Integrity Impact %High H, Low L, None N
136     % #8 Availability Impact %High H, Low L, None N
137     %
138     \fp_compare:nTF { \exp_args:Ne \__CVSS_calcImpact:nn {#5}{\exp_args:Ne \__CVSS_calcISS:n
139     % IF ISC <=0
140     {
141         % ISC <=0
142         0.0
143     }{
144         % ISC > 0
145         \str_case_e:nnF {#5}
146         {
147             { U } { % SCOPE UNCHANGED
148                 \fp_eval:n { \__CVSS_roundup:n { min( (\__CVSS_calcImpact:nn {#5}{\__CVSS
149             }
150             { C } { % SCOPE CHANGED
151                 \fp_eval:n { \__CVSS_roundup:n { min( (1.08 * (\__CVSS_calcImpact:nn {#5
152             }
153         }
154         { \msg_error:nnxxx { CVSS } { invalid-option } { parseScope } {#1} {\msg_line_cont
155     }%
156 }
```

(End definition for `__CVSS_cvssBaseScore`.)

5.5.5 CVSS Base Score

Now we can use a macro to check the validity of the CVSS string and **finally** call `__CVSS_cvssBaseScore` internally. This is the most important macro of this whole package, and is expandable.

`\cvssScore`

```
157 \NewExpandableDocumentCommand \cvssScore { m }{%
158
159     % Check that there are 35 chars
160     \int_compare:nNnTF { \str_count_ignore_spaces:n {#1} } = {35}{%{
161         \msg_error:nnxx{CVSS}{invalid-length}{#1}{\msg_line_context:}
162     }
163     % Check AV value
164     \str_if_eq:eeTF {\str_range:nnn {#1} {1} {3}} {AV:}
165     { } {
166         \msg_error:nnxxx{CVSS}{invalid-structure}{AV}{\str_range:nnn {#1} {1} {3}}{\msg_line
167     }
168
169     % Check AC value
170     \str_if_eq:eeTF {\str_range:nnn {#1} {5} {8}} {/AC:}
```

```

171     {} {
172         \msg_error:nnxxx{CVSS}{invalid-structure}{AC}{\str_range:nnn {#1} {5} {8}}{\msg_lin
173     }
174
175
176     % Check PR value
177     \str_if_eq:eeTF {\str_range:nnn {#1} {10} {13}} {/PR:}
178     {} {
179         \msg_error:nnxxx{CVSS}{invalid-structure}{PR}{\str_range:nnn {#1} {10} {13}}{\msg_l
180     }
181
182     % Check UI value
183     \str_if_eq:eeTF {\str_range:nnn {#1} {15} {18}} {/UI:}
184     {} {
185         \msg_error:nnxxx{CVSS}{invalid-structure}{UI}{\str_range:nnn {#1} {15} {18}}{\msg_l
186     }
187
188     % Check S value
189     \str_if_eq:eeTF {\str_range:nnn {#1} {20} {22}} {/S:}
190     {} {
191         \msg_error:nnxxx{CVSS}{invalid-structure}{S}{\str_range:nnn {#1} {20} {22}}{\msg_li
192     }
193
194     % Check I value
195     \str_if_eq:eeTF {\str_range:nnn {#1} {24} {26}} {/C:}
196     {} {
197         \msg_error:nnxxx{CVSS}{invalid-structure}{C}{\str_range:nnn {#1} {24} {26}}{\msg_li
198     }
199
200     % Check I value
201     \str_if_eq:eeTF {\str_range:nnn {#1} {28} {30}} {/I:}
202     {} {
203         \msg_error:nnxxx{CVSS}{invalid-structure}{I}{\str_range:nnn {#1} {28} {30}}{\msg_li
204     }
205
206     % Check A value
207     \str_if_eq:eeTF {\str_range:nnn {#1} {32} {34}} {/A:}
208     {} {
209         \msg_error:nnxxx{CVSS}{invalid-structure}{A}{\str_range:nnn {#1} {32} {34}}{\msg_li
210     }
211
212     \exp_args:Ne \__CVSS_cvssBaseScore:nnnnnnnn
213     { \str_use:N \str_item_ignore_spaces:nn { #1 } { 4 } }
214     { \str_use:N \str_item_ignore_spaces:nn { #1 } { 9 } }
215     { \str_use:N \str_item_ignore_spaces:nn { #1 } { 14 } }
216     { \str_use:N \str_item_ignore_spaces:nn { #1 } { 19 } }
217     { \str_use:N \str_item_ignore_spaces:nn { #1 } { 23 } }
218     { \str_use:N \str_item_ignore_spaces:nn { #1 } { 27 } }
219     { \str_use:N \str_item_ignore_spaces:nn { #1 } { 31 } }
220     { \str_use:N \str_item_ignore_spaces:nn { #1 } { 35 } }
221
222 }%
223 \ExplSyntaxOff

```

(End definition for `\cvssScore`. This function is documented on page 2.)

5.6 CVSS levels

Since we can compute the numerical score of a given CVSS string, we can now get the classification of a CVSS vector using the FIRST terminology :

Rating	CVSS Score
None	0.0
Low	0.1 – 3.9
Medium	4.0 – 6.9
High	7.0 – 8.9
Critical	9.0 – 10.0

Then we can build our switch case to assign a level to the numerical CVSS score

\category This macro will output a CVSS level based on the numerical CVSS score.

```

224 \ExplSyntaxOn
225 \NewExpandableDocumentCommand \category { m }{%
226   \fp_compare:nNnTF {#1}<{\scoreLow}{None}
227   {
228     \fp_compare:nNnTF{#1}<{\scoreMed}{Low}
229     {
230       \fp_compare:nNnTF{#1}<{\scoreHigh}{Medium}
231       {
232         \fp_compare:nNnTF{#1}<{\scoreCrit}{High}
233         {Critical}
234       }%
235     }%
236   }%
237 }%
238 \ExplSyntaxOff

```

We can even have a colored version of the score.

This macro will output the **colored** CVSS level based on the CVSS vector.

\cvssScorepretty

```

239 \newcommand{\cvssScorepretty}[1]{%
240   \def\CVSScategory{\category{\cvssScore{#1}}}%
241   \textcolor{color@cvss@\CVSScategory}{\cvssScore{#1}}%
242 }%

```

(End definition for \category and \cvssScorepretty. These functions are documented on page 4.)

We have also built a macro that will output the CVSS level based on the CVSS string, that combines \cvssScore and \category:

\cvssLevel This macro will output a CVSS level based on the numerical CVSS score.

```

243 \newcommand{\cvssLevel}[1]{%
244   \def\CVSSscore{\cvssScore{#1}}%
245   \category{\CVSSscore}%
246 }%

```

(End definition for \cvssLevel. This function is documented on page 3.)

And we can even have a colored version of this level.

\cvssLevelpretty This macro will output the **colored** CVSS level based on the numerical CVSS score.

```

247 \newcommand{\cvssLevelpretty}[1]{%
248     \def\CVSScategory{\category{\cvssScore{#1}}}%
249     \textcolor{color@cvss@\CVSScategory}{\CVSScategory}%
250 }%

```

(End definition for \cvssLevelpretty. This function is documented on page 3.)

5.7 Fancy prints

5.7.1 Framed CVSS Level

For nice display of the CVSS score we created also tags, that can be used to highlight the CVSS score.

\cvssFrame First, we define `cvssFrame`, a type of `tcolorbox` we are going to use:

```

251 \DeclareTotalTCBox{\cvssFrame}{m}{
252     enhanced,nobeforeafter,
253     tcbox raise base,
254     boxrule=0.4pt,
255     top=0mm,bottom=0mm,right=1mm,left=1mm,
256     arc=1pt,
257     boxsep=2pt,
258     colframe=color@cvss@#1,
259     colback=tcboxcolframe,
260     coltext=black,
261 }{#1}%
262
263 \MakeRobust\cvssFrame

```

(End definition for \cvssFrame. This function is documented on page 4.)

Then we can call this box in conjunction with `cvssScore`.

\cvssTag This macro will output the **colored** CVSS level based on the numerical CVSS score.

```

264 \newcommand{\cvssTag}[1]{%
265     \def\CVSSscore{\cvssScore{#1}}%
266     \cvssFrame{\category{\CVSSscore}}%
267 }%

```

(End definition for \cvssTag. This function is documented on page 3.)

5.7.2 Full CVSS display

We can even have a nice all-in display of the category, the score and a hyperlink to the FIRST calculator using a combination of all the functions we've defined:

\cvssPrint This macro will output the **colored** CVSS level based on the numerical CVSS score.

```

268 \newcommand{\cvssPrint}[1]{%
269     \def\CVSSscore{\cvssScore{#1}}
270     \cvssFrame{\category{\CVSSscore}} \quad \CVSSscore \quad%
271     \href{https://www.first.org/cvss/calculator/3.1/#CVSS:3.1/#1}{CVSS:3.1/#1}
272 }%

```

(End definition for \cvssPrint. This function is documented on page 3.)